



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

ADP7-06 Expedition to the Demonweb Pits Pt. 3

An Adapted Adventure

Set in Sigil



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region



Adventure Record#

597 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 10

max 9,390 xp;
16,100 gp

Event: _____ Date: _____

DM: _____

Signature

RPGA #

Skin of Obox-ob: This is a psychoactive skin that grants the wearer certain fiendish qualities, as well as the ability to expel a swarm of demonic vermin. **Description:** A skin of Obox-Ob appears as a shiny, chitinous red-brown blob. When activated, the skin flows over the user, subtly changing and shaping his or her appearance and attributes. **Activation:** As a standard action (mental only, no physical movement required), you focus on the skin, willing it to thin and spread as it creeps along your own body, giving your skin a shiny, buglike appearance. Small antennae sprout from your head, and your eyes assume an insect look. The skin works once a day for 7 rounds. **Effect:** You gain the following abilities (if you already have similar abilities, use your own values if higher): Darkvision out to 60 feet, Immunity to disease and poison, Resistance to acid 10, cold 10, electricity 10, and fire 10. Once during the skin's duration, you can choose as a free action to willingly take 10 hit points of damage to transform the skin into a demonwasp swarm (see *Expedition to Demonweb Pits* page 155), which is completely under your control. Your flesh tears and cracks as the swarm manifests inside you and bites its way out. The swarm lasts for the remaining duration of the skin. **Aura/Caster Level:** Moderate transmutation; CL 10th. **Construction:** Craft Wondrous Item, lesser infernal transformation (SC 122) or planar apotheosis (CP 93), 2,000 gp, 160 XP, 4 days.

(Cont.) **Weight:** — **Price:** 4,000 gp.

Thanks of Gryfalcon: Gryfalcon comes to meet you after your successful mission. He congratulates you on a job well done and offers to train you. You now have access to the Jaunter prestige class (*Expedition to the Demonweb Pits*). If you have the Befriended Gryfalcon favor, at any time you can call upon Gryfalcon via an amulet he gives you to come and *teleport* you to the following cities: Greyhawk City, Dyvers City, Kalstrand, Niolo Dra,

Thanks of Leshawn Sonj: Leshawn is quite pleased that you have defeated the machinations of so many demons. She is willing to teach you the Demonwrecker and Demonwrecker arcane prestige classes (*Expedition to the Demonweb Pits*) provided you qualify. If you have the Hater of Demons favor she will ask if she can tag along with you since you obviously are very powerful. Leshawn can be a cohort if you have the Leadership feat. She is a cleric 5/ demonwrecker 2. Use *Expedition to the Demonweb Pits*, page 171.

Thanks of the Elven Community: For disrupting the Dark Pact of the Demonweb the elves spread the word through the culture and temples. You now have a permanent favor with any cleric of Corellon in any region that has a Temple of Corellon.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 10

- ❖ *Candle of truth* (Adventure; DMG)
- ❖ *Brooch of shielding* (Adventure; DMG)
- ❖ *Wand of Evard's black tentacles* (24 charges) (Adventure; DMG; 10,080 gp)
- ❖ *Wand of slow* (13 charges) (Adventure; DMG; 2,925 gp)
- ❖ *+2 mithral chain shirt* (Adventure; DMG)
- ❖ *Ring of thunderclaps* (Adventure; MiC; 6,000 gp)
- ❖ *Scroll of seal portal* (Adventure; *Expedition to Demonweb Pits*; 1,650 gp)
- ❖ *Scroll of meld into mirror* (Adventure; *Expedition to Demonweb Pits*; 375 gp)
- ❖ *Scroll of raise dead* (Adventure; DMG)
- ❖ *Wand of magic missile* 9th level (12 charges) (Adventure; DMG; 1,620 gp)
- ❖ *Potion of barkskin* +5 (Adventure; DMG)
- ❖ *+2 anarchic two-bladed sword* (both sides are the same) (Adventure; DMG)
- ❖ *wand of daylight* (25 charges) (Adventure; DMG)
- ❖ *+1 returning dart* (Adventure; DMG)
- ❖ *cape of the mountebank* (Adventure; DMG)
- ❖ *potion of greater magic fang* +2 (Adventure; DMG)
- ❖ *+4 evil outsider bane keen returning javelin* (Adventure; DMG; 98,301 gp)
- ❖ *Skin of Obox-Ob* (Adventure; see above)
- ❖ *Scroll of heal* (Adventure; DMG)
- ❖ *Ring of major spell storing* (Adventure; DMG)
- ❖ *Elixir of hiding* (Adventure; DMG)
- ❖ *Elixir of sneaking* (Adventure; DMG)
- ❖ *Circlet of persuasion* (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

14 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP Gained

XP

FINAL XP TOTAL